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This work has been my first approach to 3d so I have struggled to get a satisfactory result. Furthermore, because of my lack of skills in Maya, I did not achieve my original purpose. However, even with all of these difficulties, I have enjoyed the experience, and I want to learn and produce more in 3d from now.

The basic idea was some kind of giant that has a city in his head, also I already knew that I wanted to make use of the transparent material. Except for these two ideas and the sketches the rest were experimenting with the medium until achieve an aesthetic enough good to present it to the teacher. I have especially enjoyed presenting the model in pictures, as this had make me feel like a photographer. In this process, I tried to look for the angles that transmit the feelings that I was trying to produce in the receptor(e.g. mystery, fantasy.)

Overall this week has been a process of learning.

https://vlopez.myblog.arts.ac.uk/2021/11/19/3d-story-world/